

THE KAYAK AND TRAVOIS GAME

An illustration of a travois, which is a sledge made of two poles with a net or platform attached, and a kayak paddle, which is a double-bladed paddle. The illustration is positioned vertically on the left side of the page, with the travois at the top and the paddle at the bottom.

Do you know what a **travois** is? It's a sledge consisting of a net or platform supported by two poles on either side. The poles are attached on one end to an animal; at the other end, the platform drags on the ground. A **kayak** is a light, narrow Inuit watercraft that has a closed-in deck; it is propelled by a double-bladed paddle.

In this game, you are invited to a National Indigenous Peoples Day celebration. The travois will **help you get there faster** but the kayak will **bring you back down**. When you land on a space with a true statement about Indigenous people, you ride the travois upwards to get to the celebration faster (and get to eat more bannock!). If you land on a false statement, the kayak will bring you downwards (and you might miss the Red River Jig!).

To play, you'll need a token for each player and two dice. Throw the two dice and subtract the smallest number obtained from the largest. Example: let's say you throw a 6 and a 4 ($6-4=2$); you would then advance two spaces. If you get a double, a 5 and a 5 for example, you add the two dice ($5+5=10$). You then advance the number of spaces according to the total obtained. If you arrive on a space where a travois starts, you must read the sentence written in the space and move upwards until the travois ends. Then, wait for your next turn.

If you land on a space where a kayak starts, you must move downwards to the space where it ends and wait for your next turn.

